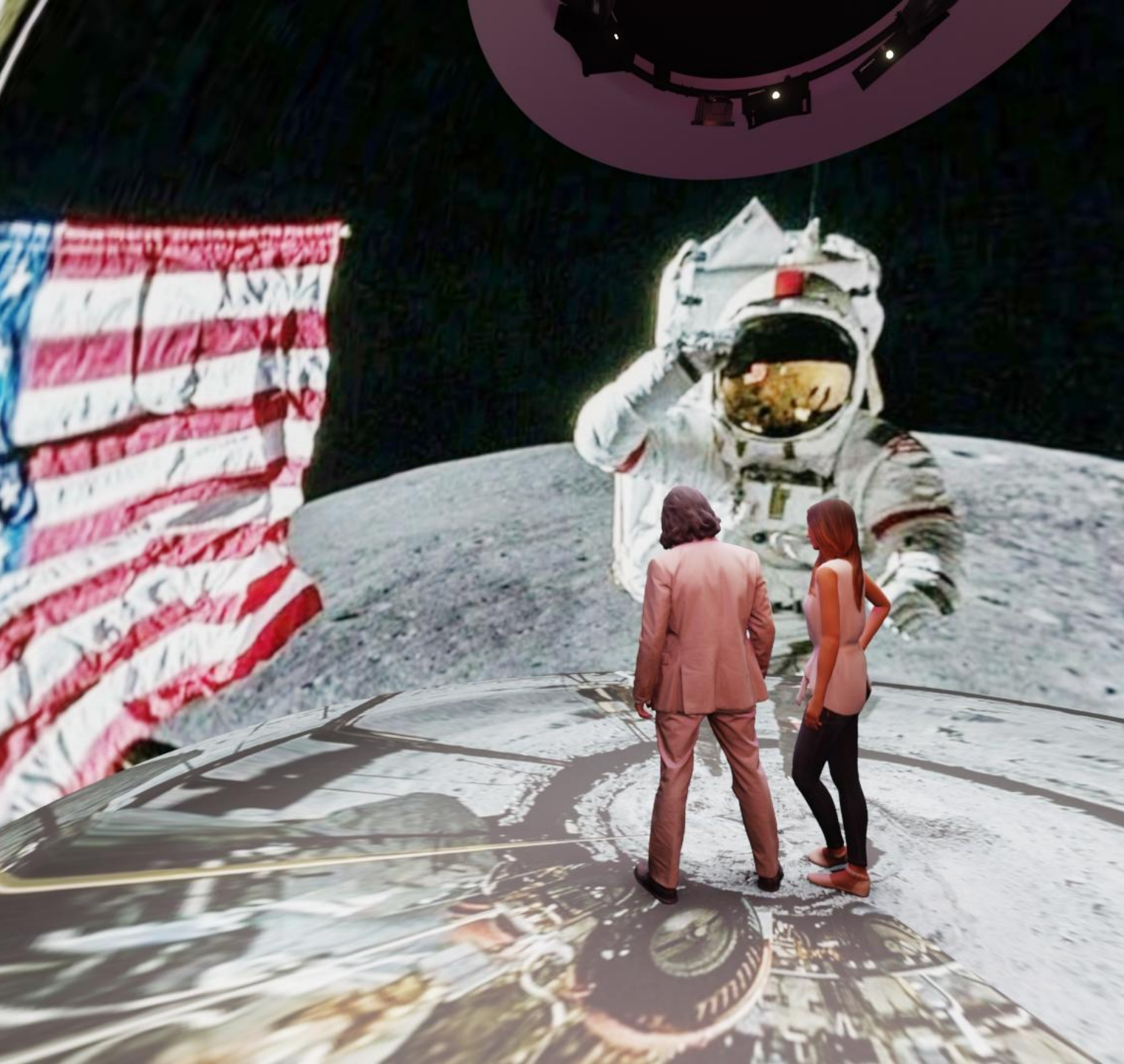




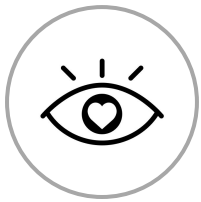
EXPERIENCE BEYOND REALITY

**VR DOME**



**In 1969 Neil Armstrong changed our perception of the world perception when took his first step on the Moon. In 2021 Fulldome.pro changed the perception VR when when we created a new VR for shared VR experiences.**

VR Dome is a new solution for edutainment, events and attractions, because it promotes understanding, engagement and recollection.



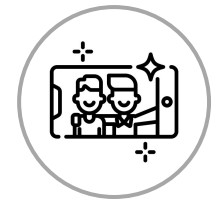
### **SHARED EXPERIENCE**

A VR experience brings people together



### **ENGAGING ENVIRONMENT**

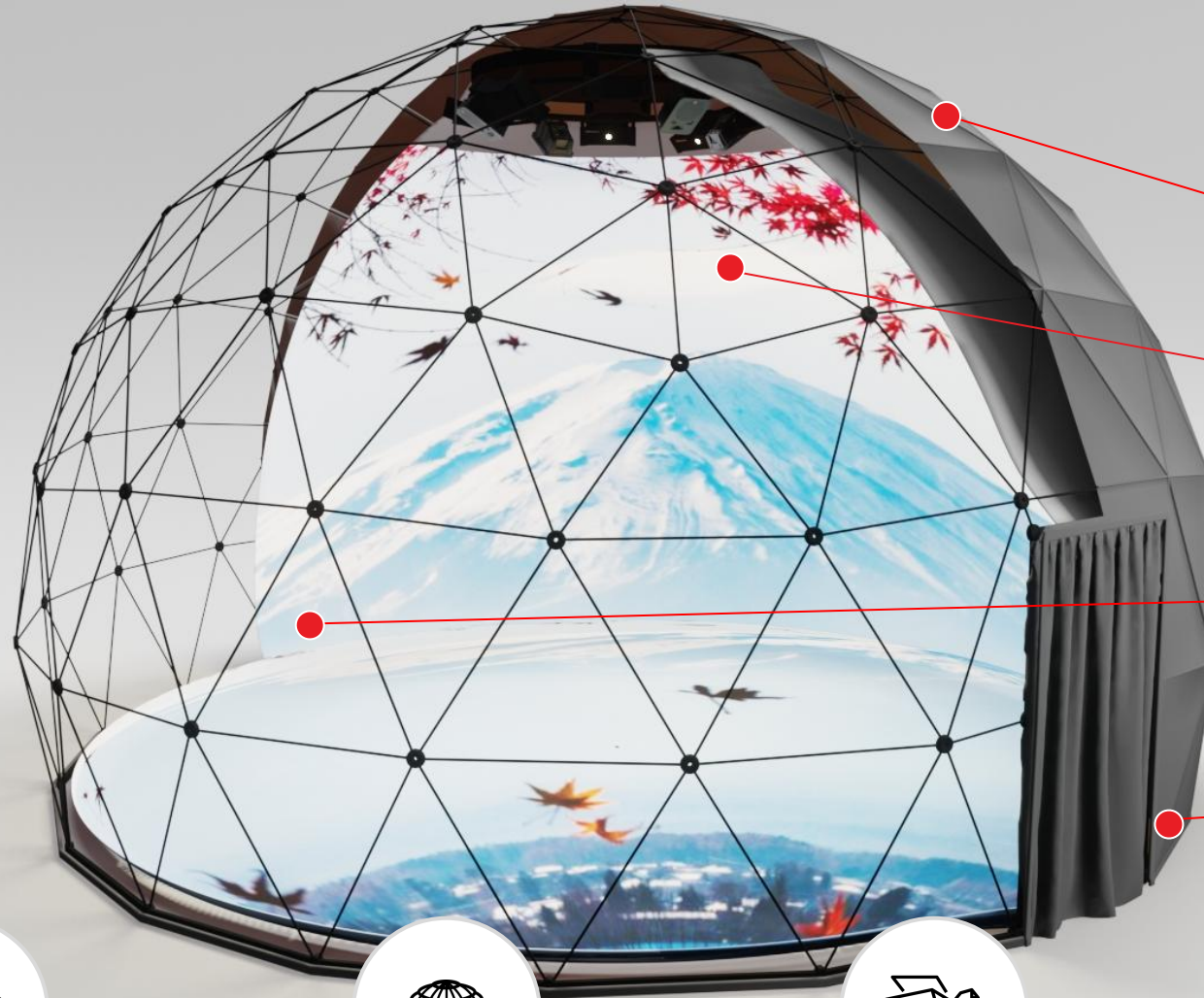
Visitors are fully immersed in the virtual environment



### **SOCIAL MEDIA ENGAGEMENT**

Experiences that will be shared on social media

# WHAT IS AN IMMERSIVE VR DOME



Choice of standard, custom print, or inflatable cover and external mapping

Unique solution that provides full projection

Special screen shape for seamless presentations, customized immersive content, and fulldome shows

Variety of sizes starting from 8m (26ft) in diameter



**INDOOR/  
OUTDOOR**



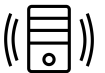
**DIGITAL AUTO-  
CALIBRATION**



**MOBILE/  
FIXED**



**CERTIFIED DESIGN  
AND ENGINEERING**



**ENERGY-AWARE  
SINGLE SERVER**



**VR DOME COMBINES ALL THE  
ADVANTAGES OF PERSONAL VR  
EXPERIENCES AND VR IMMERSIVE ROOMS  
TO CREATE A COMPLETELY NEW AND  
ASTONISHING ADVENTURE**

	PERSONAL VR	IMMERSIVE ROOMS	VR DOME
Shared experience	●○○○○	●●●●●	●●●●●
Immersive effect	●●●●●	●●○○○	●●●●●
Time for set-up	●●●●○	●●○○○	●●●●●
Safety in covid time	●●●○○	●●●●○	●●●●○
Price	●●●○○	●●●●●	●●●●○
Seamless image	●●●●○	●○○○○	●●●●●
Install anywhere	●●●●○	●●○○○	●●●●○
Total	●●●●○	●●●○○	●●●●●



**VR DOME**

**HOW TO USE**



# ENTERTAINMENT ZONES

Remove the frames and limits, bringing all the visitors into the story.

## WHERE TO USE:

- Theme parks (oceanarium, dinosaur park, etc.)
- Kids entertainment zones
- Immersive learning

## ADVANTAGES:



Interactivity



Multi-function



Ease-of-use



हरे कृष्ण हरे कृष्ण कृष्ण कृष्ण

म राम राम हरे हरे। हरे कृष्ण हरे



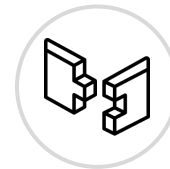
# VR EXHIBITIONS AND STUDIOS

Create interactive 360 experience that reaches the large audience for a new way of presentation or testing VR content

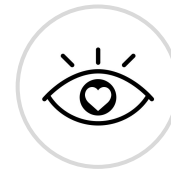
## WHERE TO USE:

- VR exhibitions
- VR production studios
- e-Gaming

## ADVANTAGES:



Synch of content  
in VR goggles  
and the screen



Full immersion  
into the VR  
environment



A compact  
solution for  
exhibitions





# THEME PARKS AND SIMULATORS

Create realistic, immersive theatrical experiences by moving the body and sparking the imagination through motion

## WHERE TO USE:

- Theme parks
- Amusement areas
- Simulations

## ADVANTAGES:



Seamless  
projection



Full immersion  
into the  
environment



Solution for  
simulator  
learning



SIMPLICITY



# MARKETING AND BRAND ACTIVATIONS

Add visual drama to experiential marketing, brand activation, dining and performances.

## WHERE TO USE:

- Marketing activations
- Dining experience
- Product presentation

## ADVANTAGES:



Projection  
mapping onto  
objects



Fully  
customized  
content



High level of  
engagement  
for attendees



**A NEW DIMENSION OF THRILLING VR  
EXPERIENCES OFFERS A POWERFUL TOOL TO  
CONNECT, COLLABORATE, LEARN AND  
ENTERTAIN IN A WAY THAT HAS NEVER BEEN  
REALIZED BEFORE**





SIMPLICITY

# ABOUT FULLDOME.PRO

We promote and integrate 360 immersive technologies into entertainment, art and science, marketing, hospitality, attractions, and education industries providing new dimensions of shared experiences.

**500**

PROJECTS  
WORLDWIDE

**5**

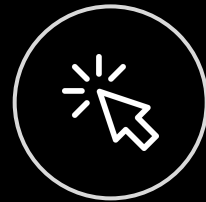
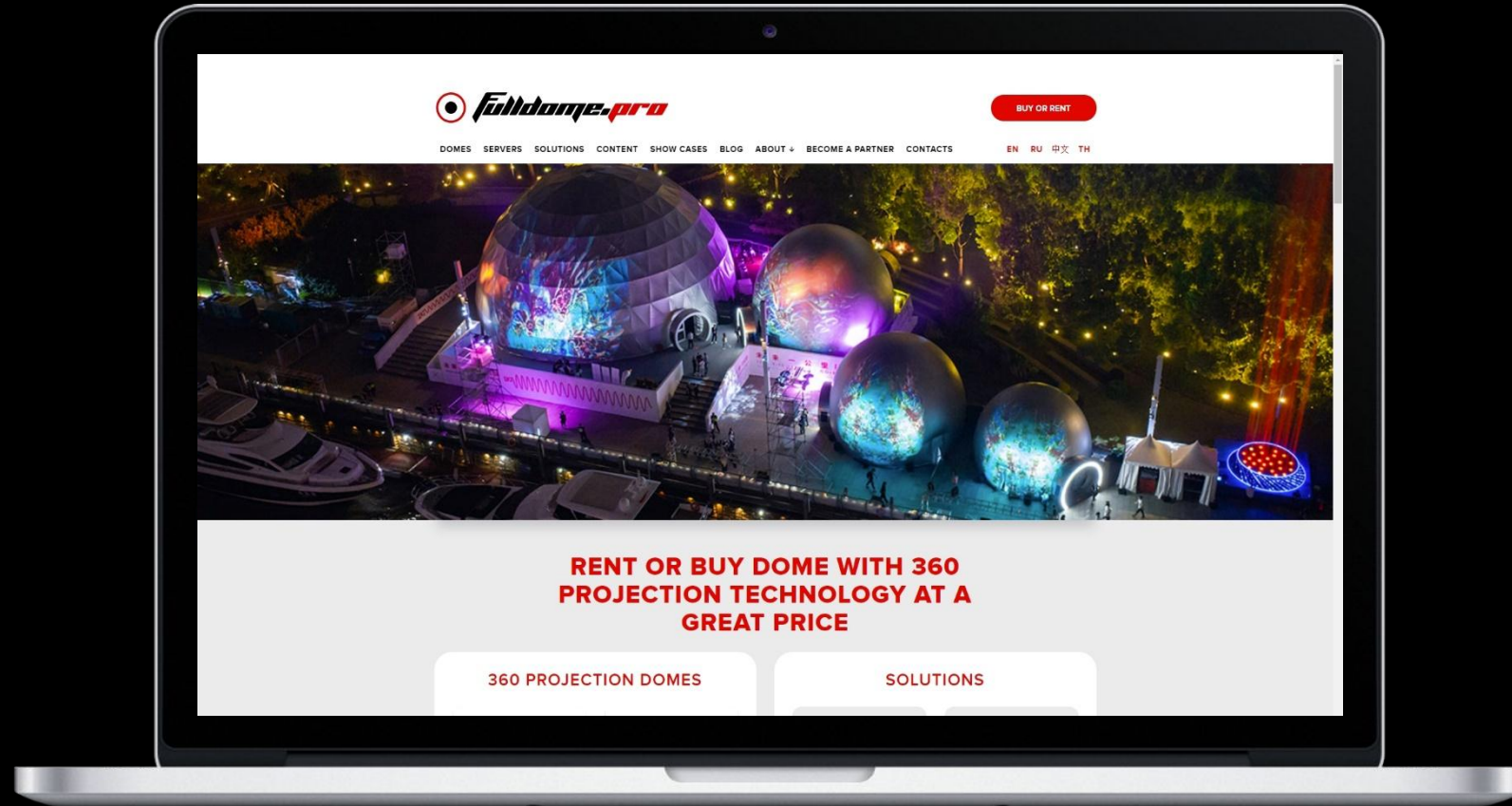
OFFICES AROUND  
THE GLOBE

**200**

EMPLOYEES

**10**

YEARS  
OF EXPERIENCE



**VISIT OUR WEBSITE:**  
**FULLDOME.PRO**